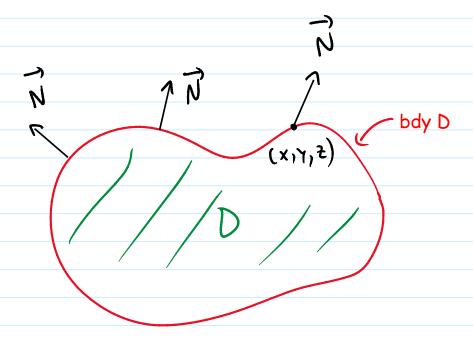
# LECTURE 5: MORE FUN PDE FACTS

Saturday, October 5, 2019 8:54 F

# I- REVIEW: NORMAL VECTORS

Suppose D is a region in  $R^2$  or  $R^3$  with boundary bdy D

(Think for instance D = ball and bdy D = Sphere)



At each point on bdy D, there is:

n = outside-pointing unit normal vector
(unit = length 1, normal = perpendicular to the surface)

**Definition:** Normal derivative:

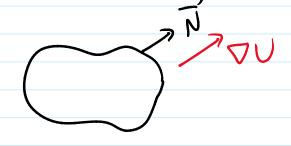
$$\frac{\partial U}{\partial N} = \nabla U \cdot \vec{N}$$

(= Directional derivative in the direction of the normal vector)

Interpretation:  $\frac{\partial U}{\partial N}$  measures how much u flows in and

out of D

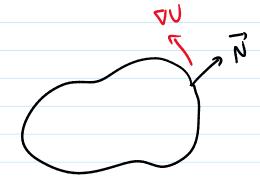
Ex 1:



$$\frac{9h}{90} > 0$$

(u flows out of D)

Ex 2:



$$\frac{\partial N}{\partial \Omega} = 0$$

(u is stuck on bdy D, like super glue)

Ex 3:

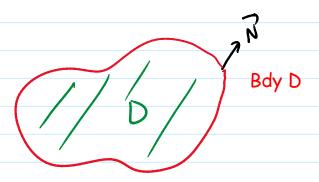


$$\frac{\partial V}{\partial V} < 0$$

(u flows into D)

Note: Divergence Theorem:

$$\iint_{BOYD} F \cdot \overrightarrow{N} dS = \iiint_{D} DIV(F) dxdydz$$

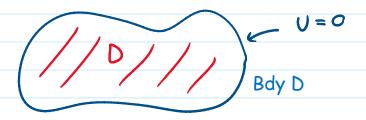


### II- BOUNDARY CONDITIONS IN HIGHER DIMENSIONS

What kinds of boundary conditions are there in higher dimensions?

# Types of boundary conditions:

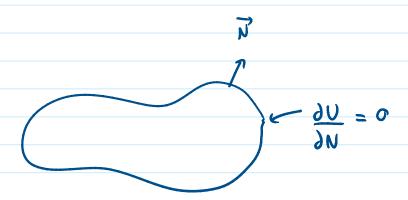
1) Dirichlet: You specify u on bdy D



(Think insulating a metal sphere to have temperature 0)

2) Neumann: You specify  $\frac{\partial U}{\partial N}$  on bdy D Ex 2:  $\frac{\partial U}{\partial N}$  = 0 on on bdy D

Ex 2: 
$$\frac{\partial U}{\partial N}$$
 = 0 on on bdy D



(Think of making the boundary sticky so that u doesn't move)

3) Robin: You specify 
$$u + c \frac{\partial U}{\partial N}$$
 on bdy D

Ex 3: 
$$u - \frac{\partial U}{\partial N} = 0$$
 on bdy D (u equals to its normal velocity)

There are more exotic BC, see book if you're interested. Most "famous" boundary condition is for Euler's equations, where you control your pressure to have 0 divergence.

We'll mainly focus on the 1d case with just initial conditions or Dirichlet/Neumann boundary conditions.

### III- EXISTENCE AND UNIQUENESS (Section 1.5)

Let's continue with more fun generalities about PDEs.

Given that this is an intro to PDE class, you might wonder: What

are some of the big questions of PDE? Here are the main ones (and I'll illustrate them with ODE examples):

1) Existence: Does a PDE have a solution or not? Sometimes it might not!

**Example**: y'' + y = 0 with y(0) = 0 and  $y(\pi) = 1$ 

y(t) = A cos(t) + B sin(t) (Math 3D)

$$y(0) = A(1) + B(0) = A = 0 (by y(0) = 0)$$

So y(t) = B sin(t)

But then  $y(\pi) = B \sin(\pi) = 0$ , so how can  $y(\pi) = 1$ ??? (contradiction)

So this simple ODE (with boundary conditions) has no solution, and the same thing can happen with PDEs.

2) Uniqueness: Could a PDE have many solutions? Absolutely!

**Example**: y'' + y = 0 but y(0) = 0 and  $y(\pi) = 0$ 

In this case we still have y(t) = B sin(t)

But then automatically  $y(\pi) = B \sin(\pi) = 0$ , so this ODE has INFINTELY many solutions, namely  $y(t) = B \sin(t)$  for any B

3) Sensitive dependence to initial/boundary conditions:

If we change the initial/boundary conditions just a little bit,
does the solution also change just a little bit?

**Example**: y'' - y = 0 but y(0) = 1 and y'(0) = -1 for n = 1, 2, ...

Can show:  $y(t) = e^{-t}$ 

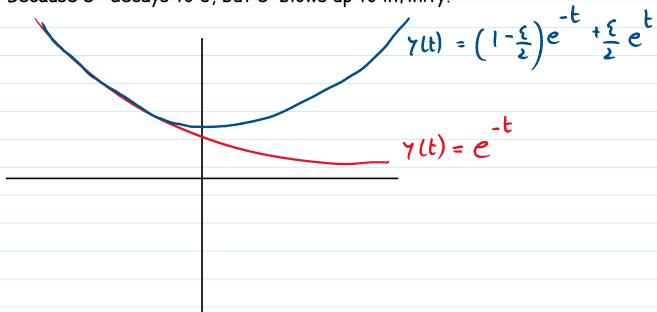
But now, what if we change the initial conditions to y(0) = 1 and  $y'(0) = -1 + \epsilon$ ?

Then the solutions are

$$y(t) = \left(1 - \frac{\varepsilon}{2}\right) e^{-t} + \frac{\varepsilon}{2} e^{t}$$

Which is a big problem if you think about it...

Because e<sup>-†</sup> decays to 0, but e<sup>†</sup> blows up to infinity!



So the perturbed solution isn't close to the original solution at all! (for large t)

You might say: Big deal, why would we change y'(0) from -1 to -1 + & anyway? Well, think about it! When you make a physical measurement, or when you input -1 in a computer, you never really get exactly -1, but instead -1.0000001 or so. And this implies here that the solution you see isn't at all the solution you're supposed to have!

## IV- TYPES OF SECOND-ORDER PDE (section 1.6)

So far: Solved first-order PDEs, and third-order ones are too complicated anyway, so for the rest of the course (and probably 112B & C), we'll focus on second order PDEs. Turns out there's a nice classification of them:

Suppose you have a PDE of the form:

#### Definition:

- 1) If  $\mathcal{D} = b^2 4ac < 0$ , then the PDE is elliptic
- 2) If  $\mathcal{D} = b^2 4ac > 0$ , then the PDE is hyperbolic
- 3) If  $\mathcal{D} = b^2 4ac = 0$ , then the PDE is parabolic

#### **Mnemonic:**

Ellipse (Circle):  $x^2 + y^2 = 1$  which means  $1 x^2 + 0 xy + 1 y^2 = 1$ 

And can check  $\mathcal{D} = 0^2 - 4(1)(1) = -4 < 0$ 

Example: What is the type of the PDE

$$5u_{xx} + 6u_{xy} + 4u_{yy} + 3u_x + 5u = x^2$$

$$\mathcal{D} = 6^2 - 4(5)(4) = 36 - 80 = -44 < 0$$
, so elliptic

## Most famous PDE and their types:

1) Laplace's equation:  $u_{xx} + u_{yy} = 0$ 

$$\mathcal{D} = 0^2 - 4(1)(1) = -4 < 0$$
, so elliptic

2) Wave equation:  $u_{tt} = u_{xx} \Rightarrow u_{xx} - u_{tt} = 0$ 

$$\mathcal{D} = 0^2 - 4(1)(-1) = 4 > 0$$
, so hyperbolic

3) Heat equation:  $u_t = u_{xx} \Rightarrow u_{xx} + 0 u_{tt} + 1 u_t$ 

$$\mathcal{D} = 0^2 - 4(1)(0) = 0$$
, so parabolic

Fun Fact: With a change of coordinates, can turn any elliptic PDE (D < 0) into  $u_{xx} + u_{yy} + JUNK = 0$ 

Why? Use the coordinate method with the coordinates

$$\begin{cases} 3 = x \\ M = y - \frac{b}{2} \end{cases}$$

(See book if you're curious about the details and about why you choose that change of coordinates)

OPTIONAL: The REAL reason:

Can put the second order coefficients in a matrix:

$$A = \begin{cases} a & b/2 \\ b/2 & c \end{cases}$$

$$U_{yx} \qquad U_{yy}$$

(Nice, because symmetric)

**Example:**  $u_{xx} + u_{yy} = 0 \Rightarrow 1 u_{xx} + 0 u_{xy} + 1 u_{yy} = 0$ 

Eigenvalues: 1, 1 (all positive)

#### FACT:

- 1) If all the eigenvalues of A are positive, then the PDE is elliptic
- 2) If A has a positive and a negative eigenvalue, then the PDE is hyperbolic
- 3) If A has a zero eigenvalue, then the PDE is parabolic

(Compare to Math 121B with quadratic forms: an ellipse also corresponds to positive eigenvalues, etc.)