LECTURE 3: TRIPLE INTEGRALS (II)

Today is all about more practice with triple integrals!

Again, our mantra is: Picture, Inequalities, Math (PIM method)

1. Other directions

From the creator of *One Direction* comes a new band called *Other directions*.

Example: Calculate $\int \int \int_E 3 dx dy dx$, where

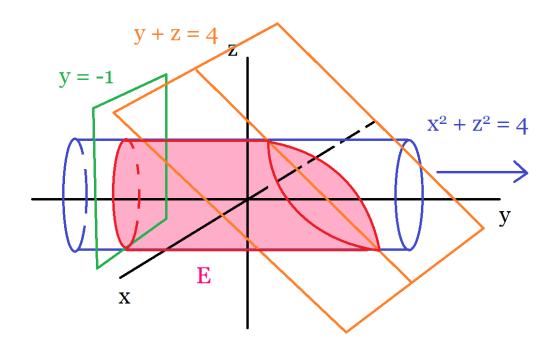
E is the solid enclosed by $x^2 + z^2 = 4$, y = -1, and y + z = 4

(1) Picture:

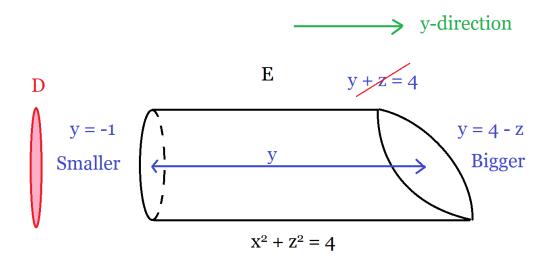
 $x^2 + z^2 = 4$ is a cylinder, but in the **y**-direction (because y is missing)

y + z = 4 is a plane, but in the x-direction (to draw this, draw the line y + z = 4 and move it along the x axis)

Date: Friday, January 10, 2020.



Better picture:



(Book calls it Type 2 region)

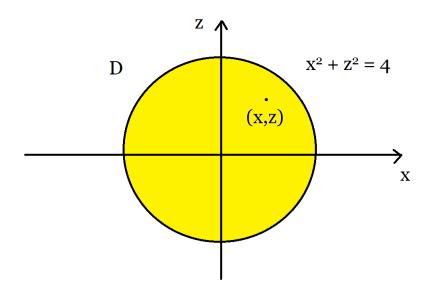
(2) **Inequalities:** Now it's usually Small $\leq z \leq$ Big, but since everything is in the y-direction, this time it's:

Small
$$\leq y \leq \text{Big} \Rightarrow -1 \leq y \leq 4 - z$$

Note: To see this, just tilt your head and see which function is above and below you!

(3) Find D

D is still the shadow below the surface, but this time in the y-direction. So D is a disk of radius 2 in x and z



Hence we get $0 \le r \le 2$ and $0 \le \theta \le 2\pi$ In particular $x = r\cos(\theta), z = r\sin(\theta)$

(4) **Integrate** (Math)

$$\int \int \int_{E} 3 \, dx \, dy \, dz = \int_{0}^{2\pi} \int_{0}^{2} \int_{-1}^{4-z} 3 \, r \, dy \, dr \, d\theta$$

$$= \int_{0}^{2\pi} \int_{0}^{2} \int_{-1}^{4-r \sin(\theta)} 3r \, dy \, dr \, d\theta \text{ (Use } z = r \sin(\theta))$$

$$= \int_{0}^{2\pi} \int_{0}^{2} 3r \left[4 - r \sin(\theta) - (-1) \right] \, dr \, d\theta$$

$$(r \text{ doesn't depend on } y)$$

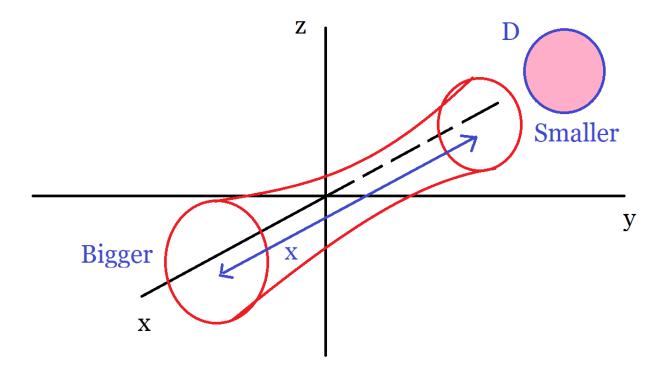
$$= \int_{0}^{2\pi} \int_{0}^{2} 3r (5 - r \sin(\theta)) \, dr \, d\theta$$

$$= \int_{0}^{2\pi} \int_{0}^{2} 15r - 3r^{2} \sin(\theta) \, dr \, d\theta$$

$$= \cdots$$

$$= 60\pi$$

Note: Sometimes your surface faces the x-direction, as in the following picture



In that case, the bigger function is the function in front, and the smaller one is the one in the back, and D is the shadow behind the surface.

2. Volumes

Remember that **in general** a triple integral doesn't calculate a volume, but there is one special case where it does:

Fact:

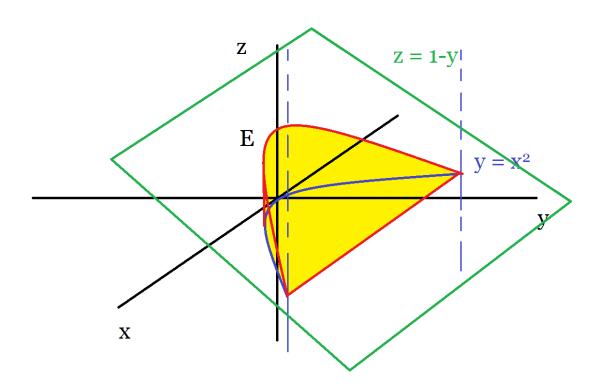
$$Vol(E) = \int \int \int_{E} 1 \, dx dy dz$$

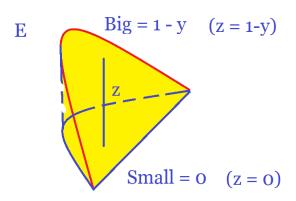
(In my opinion better to use this than double integral of bigger minus smaller)

Example Find Vol(E) where E is the region enclosed by the surfaces $y = x^2, z = 0, z = 1 - y$

(1) Picture:

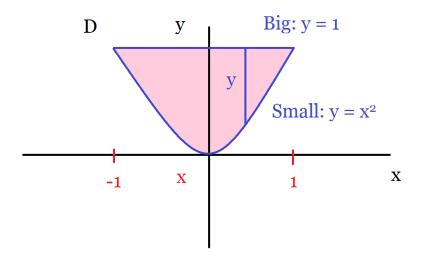
Note: $y = x^2$ (no z) is a **cylinder** in the z direction parallel to the parabola $y = x^2$. And z = 1 - y (no x) is a plane in the x direction. (Visualize E as cutting a parabola along a plane)





- (2) Inequalities: Small $\leq z \leq \text{Big} \Rightarrow 0 \leq z \leq 1 y$
- (3) Find D

Note: Notice z = 0 in D, so $z = 1 - y \Rightarrow 0 = 1 - y \Rightarrow y = 1$



Small
$$\leq y \leq \text{Big} \Rightarrow x^2 \leq y \leq 1$$

Left $\leq x \leq \text{Right} \Rightarrow -1 \leq x \leq 1 \text{ (since } x^2 = 1 \Rightarrow x = \pm 1)$

(4) Integrate:

$$Vol(E) = \int \int \int_{E} 1 \, dx \, dy \, dz$$

$$= \int_{-1}^{1} \int_{x^{2}}^{1} \int_{0}^{1-y} 1 \, dz \, dy \, dx$$

$$= \int_{-1}^{1} \int_{x^{2}}^{1} 1 - y \, dy \, dx$$

$$= \cdots$$

$$= \frac{8}{15}$$

Warning: For volume questions shouldn't get 0 or a negative answer!

3. Intersection of two cylinders

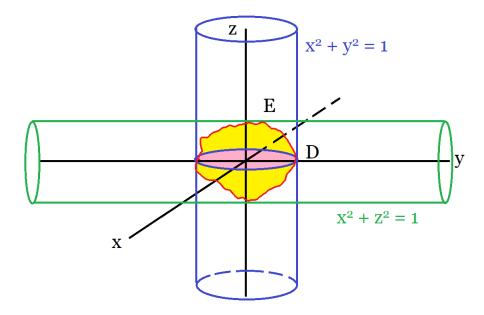
Video: Intersection of two cylinders

Last but not least, let me give you a challenge problem that math can sometimes solve things our eyes cannot see!

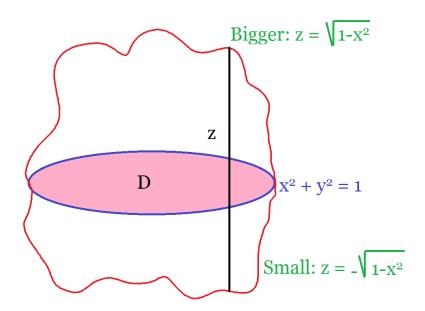
Example: Find the volume of the intersection of the cylinders $x^2 + y^2 = 1$ and $x^2 + z^2 = 1$

(1) Picture:

 $x^2+y^2=1$ (no z) is a cylinder in the z-direction, and $x^2+z^2=1$ (no x) is a cylinder in the y-direction.



Problem: E is hella hard to visualize! In that case: Believe in the math, not your eyes!



(2) Inequalities:

Smaller $\leq z \leq$ Bigger

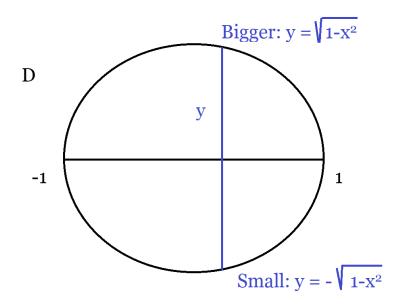
$$z^{2} + x^{2} = 1 \Rightarrow z^{2} = 1 - x^{2} \Rightarrow z = \pm \sqrt{1 - x^{2}}$$

Small =
$$-\sqrt{1-x^2}$$
 and Big = $\sqrt{1-x^2}$, and so $-\sqrt{1-x^2} \le z \le \sqrt{1-x^2}$

Note: Why use $z^2 + x^2 = 1$? It's the only equation with z! Also it makes sense in terms of the first picture and it's the direction that makes D the easiest.

(3) Find D

Based on the pictures above, D is a disk of radius 1 (you can get that by setting z = 0 in $x^2 + y^2 = 1$)



Warning: You *could* use polar coordinates here, but if you do that (and I invite you to try it out), it becomes a **HUGE** mess,

so instead go back to the bigger and smaller technique: Smaller $\leq y \leq$ Bigger

$$x^{2} + y^{2} = 1 \Rightarrow y^{2} = 1 - x^{2} \Rightarrow -\sqrt{1 - x^{2}} \le y \le \sqrt{1 - x^{2}}$$
So $\left[-\sqrt{1 - x^{2}} \le y \le \sqrt{1 - x^{2}}\right]$ and $\left[-1 \le x \le 1\right]$

(4) Integrate:

$$Vol(E) = \int \int \int_{E} 1 \, dx \, dy \, dz$$

$$= \int_{-1}^{1} \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} dz \, dy \, dx$$

$$= \int_{-1}^{1} \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} \sqrt{1-x^2} - \left(-\sqrt{1-x^2}\right) \, dy \, dx$$

$$= \int_{-1}^{1} \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} 2\sqrt{1-x^2} \, dy \, dx$$

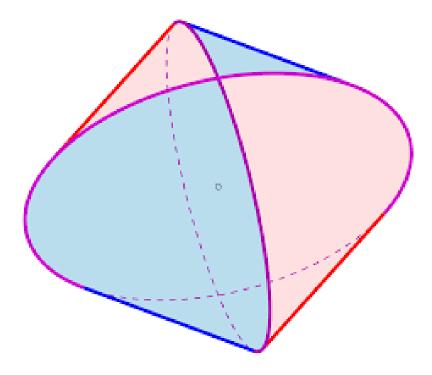
$$= \int_{-1}^{1} 2\sqrt{1-x^2} \left(\sqrt{1-x^2} - \left(-\sqrt{1-x^2}\right)\right) \, dx$$

$$= \int_{-1}^{1} 2\sqrt{1-x^2} 2\sqrt{1-x^2} \, dx$$

$$= \int_{-1}^{1} 4(1-x^2) \, dx$$

$$= \frac{16}{3}$$

Note: In case you're curious what E looks like, here's a picture:



Optional: If you're even more curious: Volume of Intersection of 3 Cylinders