

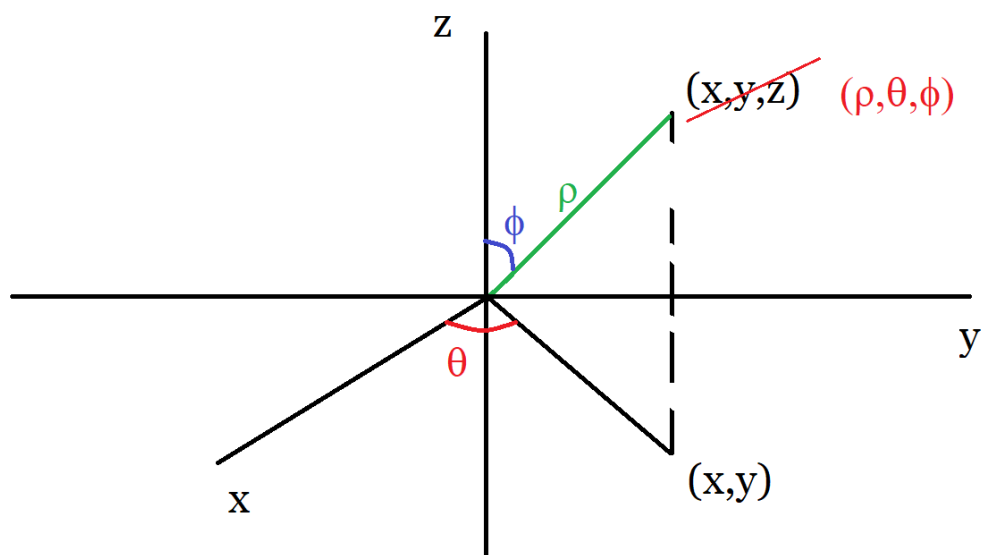
## LECTURE 5: SPHERICAL COORDINATES

Today's lecture is about spherical coordinates, which is *the* correct generalization of polar coordinates to three dimensions.

### 1. SPHERICAL COORDINATES

**Idea:** Represent points as  $(\rho, \theta, \phi)$ , where:

- (1)  $\rho$  = distance from 0 to  $(x, y, z)$  (**RH**Odius)
- (2)  $\theta$  = angle between  $(x, y)$  and  $x$ -axis (**TH**OriZontal)
- (3)  $\phi$  = angle between  $(x, y, z)$  and  $z$ -axis (**PH**Ertical)

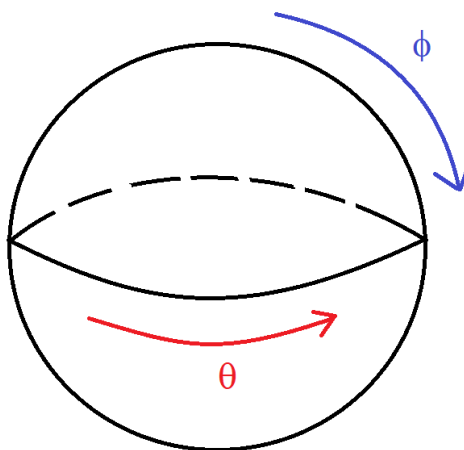


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Date: Tuesday, January 14, 2020.

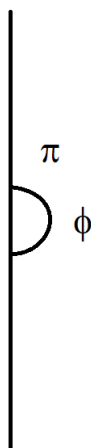
**Remarks:**

(1) Think of  $\theta$  as a longitude and  $\phi$  as a latitude



(2) Constraints

$$\begin{aligned}\rho &\geq 0 \\ 0 &\leq \theta \leq 2\pi \\ 0 &\leq \phi \leq \pi\end{aligned}$$

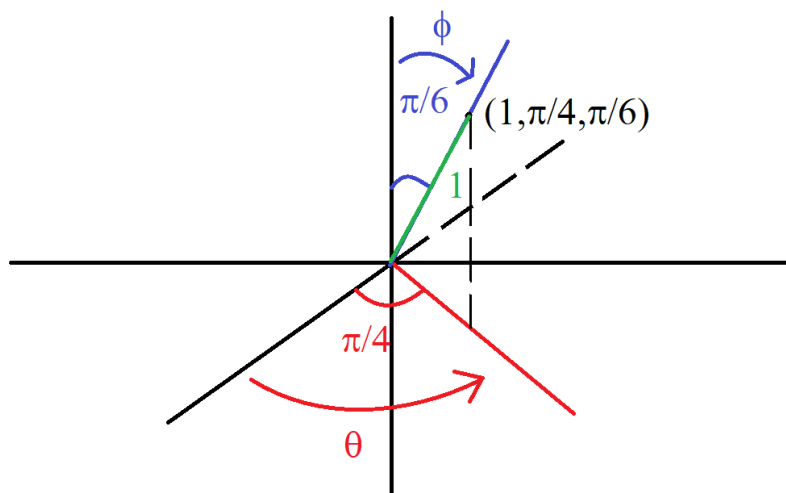


(3) **Most important property:**  $x^2 + y^2 + z^2 = \rho^2$  (much easier!)

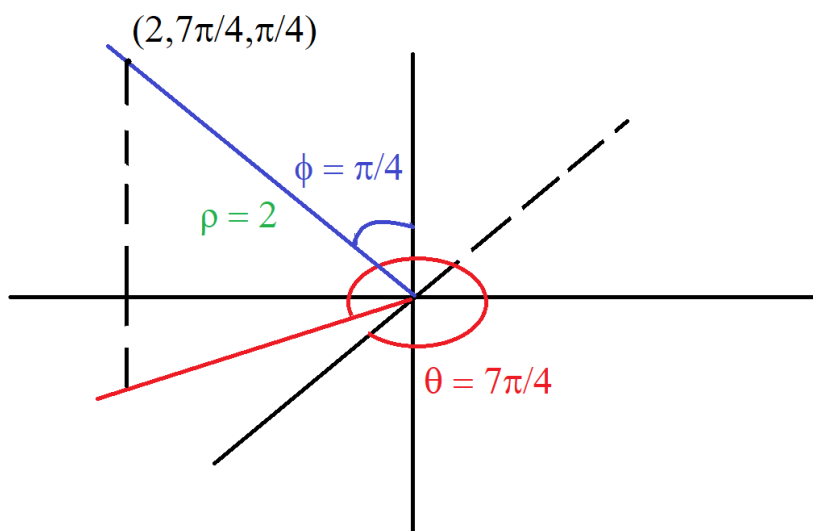
**Example:** Plot the following points:

(a)  $(1, \frac{\pi}{4}, \frac{\pi}{6})$

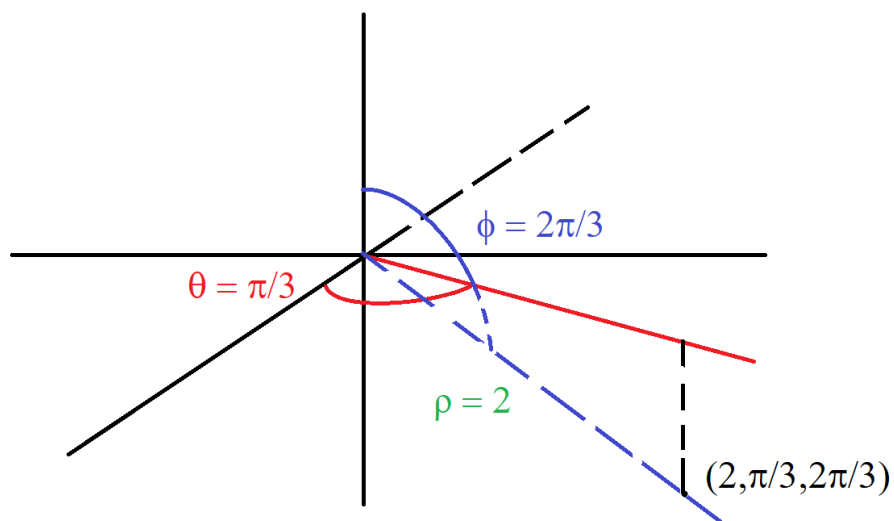
Think like the hands of a robot You move horizontally (= right) by  $\frac{\pi}{4}$ , starting from the  $x$ -axis and move vertically (= down) by  $\frac{\pi}{6}$  starting from the  $z$ -axis.



(b)  $(2, \frac{7\pi}{4}, \frac{\pi}{4})$



(c)  $(2, \frac{\pi}{3}, \frac{2\pi}{3})$

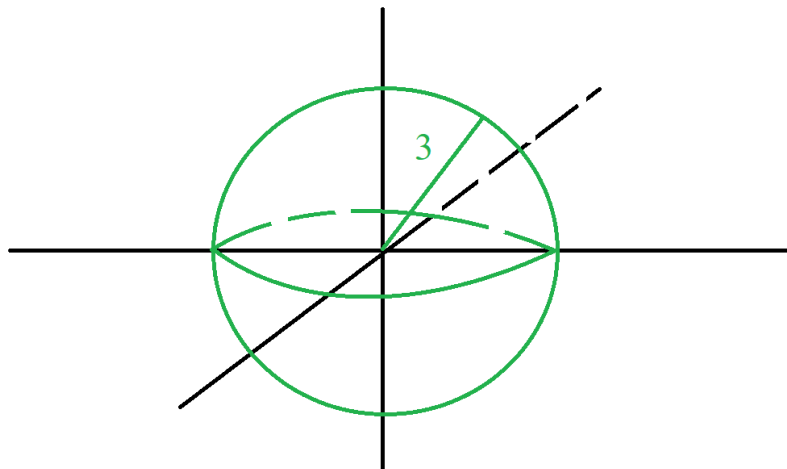


Just like last time, this is useful because a lot of familiar objects can be written really neatly in terms of spherical coordinates.

**Example:** Sketch the following surfaces

(a)  $\rho = 3$

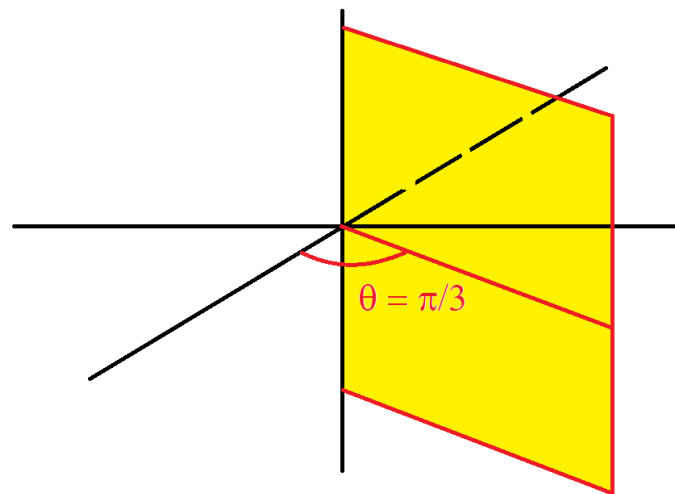
$$\sqrt{x^2 + y^2 + z^2} = 3 \Rightarrow x^2 + y^2 + z^2 = 9 \text{ Sphere}$$



**Point:**  $\rho = 3$  is much easier than  $x^2 + y^2 + z^2 = 9$

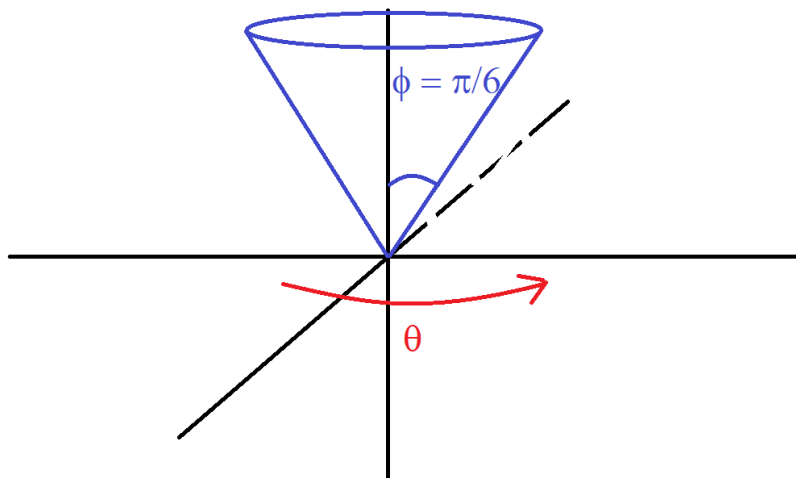
(b)  $\theta = \frac{\pi}{3}$

Half-plane through  $\theta = \frac{\pi}{3}$  (just like last time)



(c)  $\phi = \frac{\pi}{6}$

Upper-cone!



**Note:** Lower cone is  $\phi = \frac{5\pi}{6}$

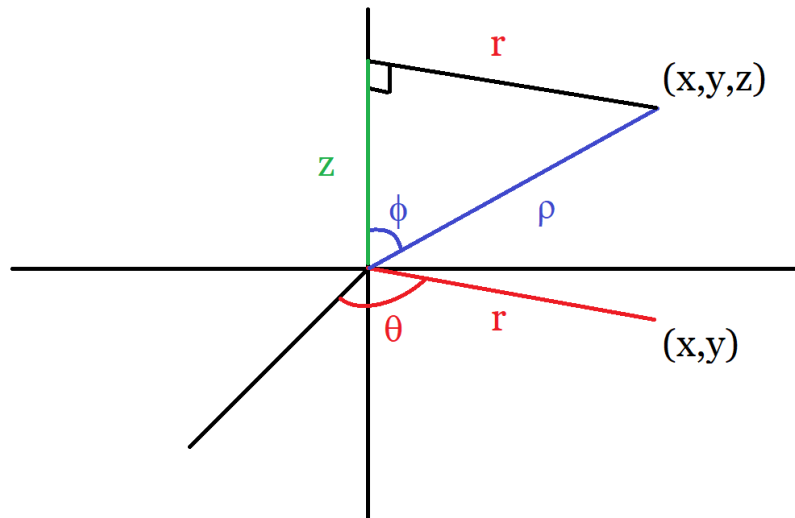
## 2. DERIVATION OF SPHERICAL COORDINATES

**Video:** Derivation of Spherical Coordinates

**Goal:** Find equations for  $x, y, z$  in terms of  $\rho, \theta, \phi$  (similar to  $x = r \cos(\theta)$  for polar coordinates)

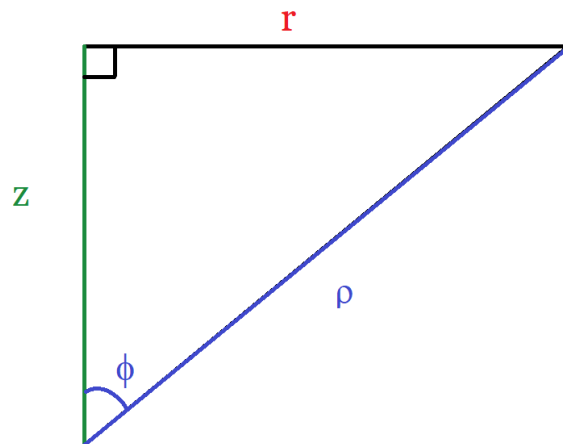
**Note:** You have to know how to derive this for the exams!

- (1) **Picture:** Here  $r$  is the distance between  $O$  and  $(x, y)$  (like for cylindrical coordinates)



- (2) Focus on the following triangle:





By SOHCAHTOA, we have:

$$\cos(\phi) = \frac{z}{\rho} \Rightarrow z = \rho \cos(\phi)$$

And also:

$$\sin(\phi) = \frac{r}{\rho} \Rightarrow r = \rho \sin(\phi)$$

(3) The rest is just polar coordinates and the formula for  $r$  above:

$$x = r \cos(\theta) \Rightarrow x = \rho \sin(\phi) \cos(\theta)$$

$$y = r \sin(\theta) \Rightarrow y = \rho \sin(\phi) \sin(\theta)$$

Summary:

$$x = \rho \sin(\phi) \cos(\theta)$$

$$y = \rho \sin(\phi) \sin(\theta)$$

$$z = \rho \cos(\phi)$$

**Note:** Do not memorize this. On the exam, I will give you the equations for spherical coordinates.

### 3. INTEGRALS WITH SPHERICAL COORDINATES

Now let's see why spherical coordinates are awesome! They allow us to simplify complicated integrals like crazy (= Bazooka of math)

**Note:** Spherical coordinates are great for spheres and cones.

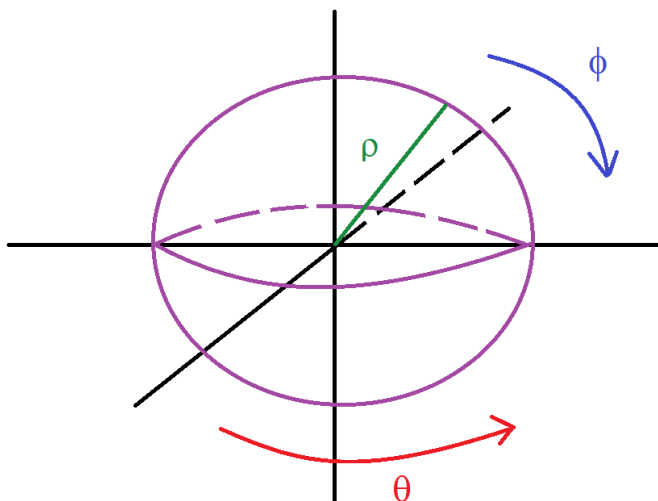
**Example:** Find the volume of a ball of radius  $R$ .

(1)

$$V = \int \int \int_E 1 \, dx \, dy \, dz$$

$$E = \text{Ball of radius } R$$

(2) **Picture:**



(3) **Inequalities:** Basically no restrictions on  $\theta$  and  $\phi$

$$0 \leq \rho \leq R$$

$$0 \leq \theta \leq 2\pi$$

$$0 \leq \phi \leq \pi$$

(4) **Integrate**

$$\begin{aligned} \int \int \int_E 1 \, dx dy dz &= \int_0^\pi \int_0^{2\pi} \int_0^R \rho^2 \sin(\phi) \, d\rho d\theta d\phi \\ &= \left( \int_0^R \rho^2 \, d\rho \right) \left( \int_0^\pi \sin(\phi) \, d\phi \right) \left( \int_0^{2\pi} 1 \, d\theta \right) \\ &= \frac{R^3}{3} (2) (2\pi) \\ &= \frac{4}{3} \pi R^3 \end{aligned}$$

**Note:** Don't memorize the  $\rho^2 \sin(\phi)$  term, it will be given to you on the exams

**Note:** *Very* roughly speaking, in polar coordinates we had  $r dr d\theta$ , but here we have:

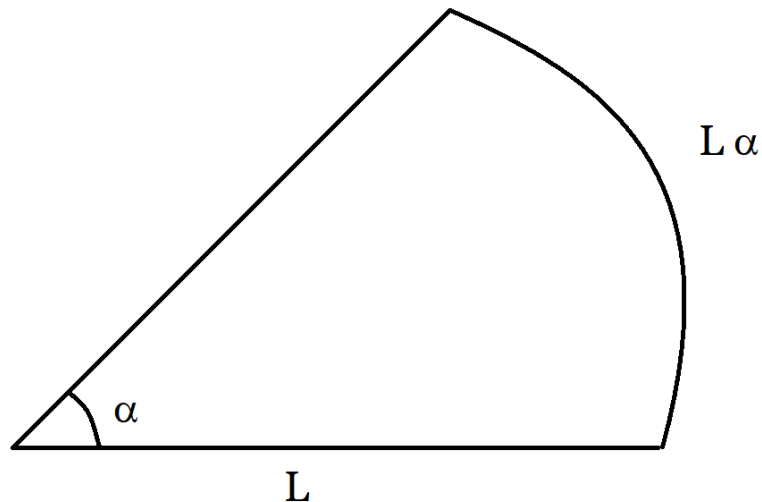
$$\rho r dr d\theta d\phi = \rho(\rho \sin(\phi)) d\rho d\theta d\phi = \rho^2 \sin(\phi) d\rho d\theta d\phi$$

If you want a more geometric explanation, please see the *optional* appendix below:

#### 4. OPTIONAL APPENDIX: $\rho^2 \sin(\phi)$

**Question:** Why do we get  $\rho^2 \sin(\phi)$  ?

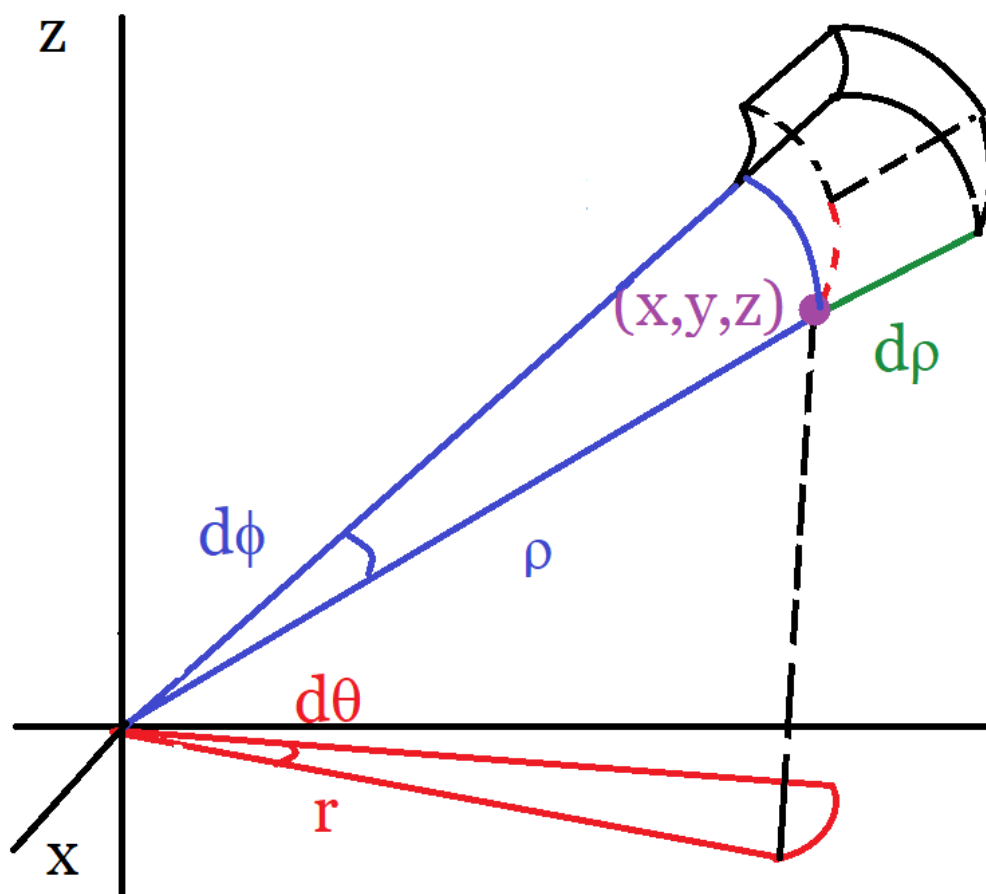
**Recall:** The length of an arc of radius  $L$  and angle  $\alpha$  is  $L\alpha$



This follows from proportionality: An angle of  $2\pi$  (a full circle) corresponds to  $2\pi L$ , hence an angle of  $\alpha$  corresponds to  $\alpha L$ .

Now fix a point  $(x, y, z)$  and move around that point a little bit by changing  $\rho, \theta, \phi$ . If you do that, then in spherical coordinates you get a little wedge, as in the following picture:

**Picture:**

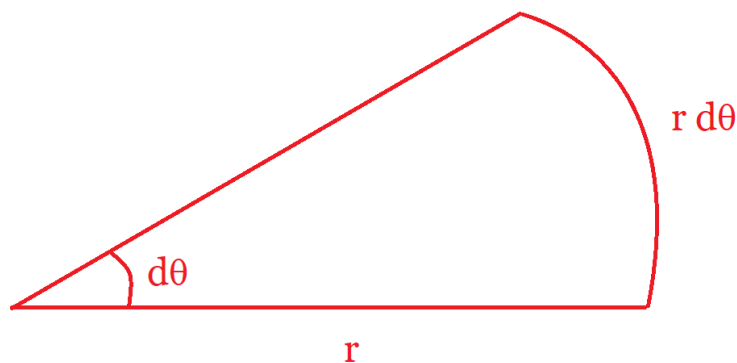


The volume of that wedge is approximately:

$$\text{Volume} \approx \text{Length} \times \text{Width} \times \text{Height}$$

(1)  $\text{Length} = d\rho$  (Small change in the radius)

(2)  $\text{Width} = r d\theta = \rho \sin(\phi) d\theta$



(3)  $\text{Height} = \rho d\phi$  (because arclength of length  $\rho$  and angle  $d\phi$ )

Therefore:

$$\text{Volume} \approx (d\rho)(\rho \sin(\phi) d\theta)(\rho d\phi) = \rho^2 \sin(\phi) d\rho d\theta d\phi$$