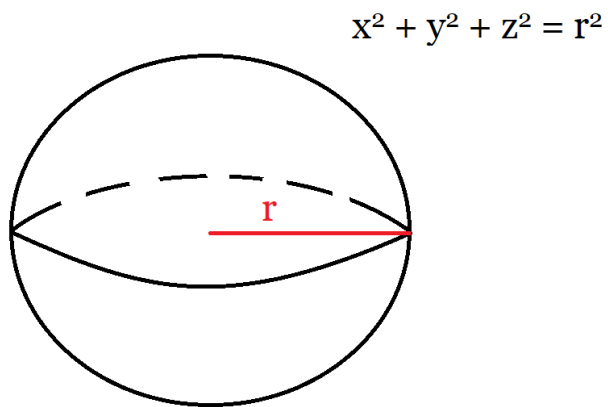


IMPORTANT SURFACES

1. SPHERICAL THINGS

(1) Sphere of radius r

$$x^2 + y^2 + z^2 = r^2$$

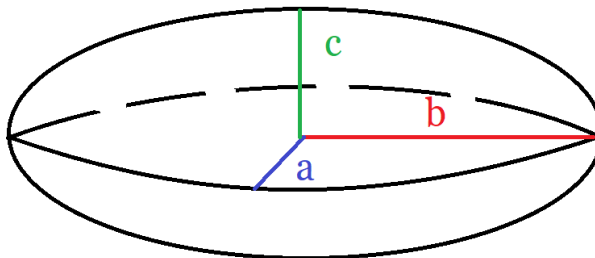


(2) Ellipsoid

$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 + \left(\frac{z}{c}\right)^2 = 1$$

Date: Monday, January 6, 2020.

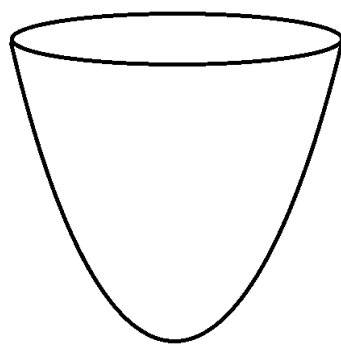
$$(x/a)^2 + (y/b)^2 + (z/c)^2 = 1$$



2. z EQUALS TO STUFF

(3) Paraboloid

$$z = x^2 + y^2$$

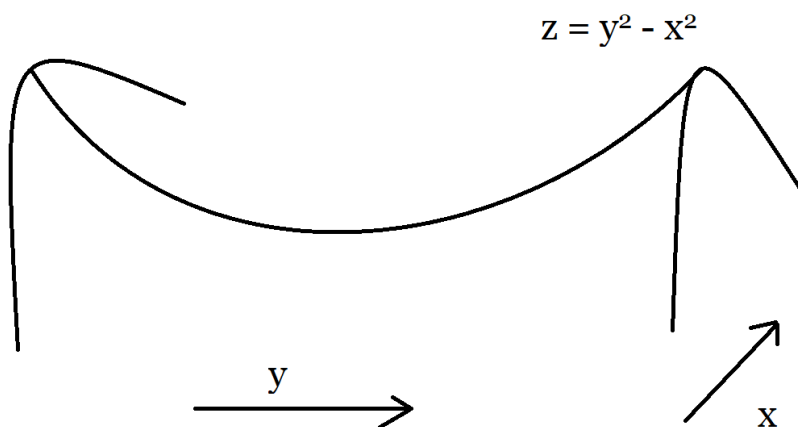


$$z = x^2 + y^2$$

(4) Saddle (Hyperbolic Paraboloid)

$$z = y^2 - x^2$$

(Curves up in the y direction and curves down in the x direction)



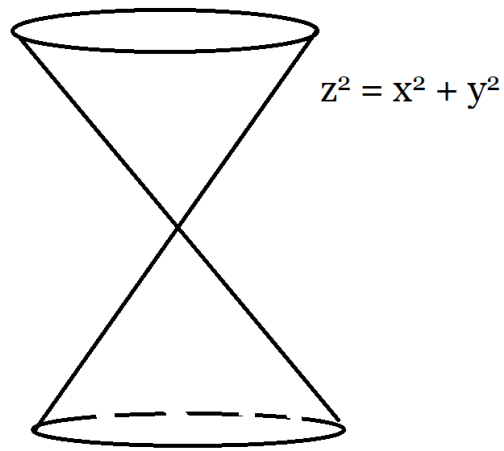
$$z = y^2 - x^2$$

3. CONE

(5) Cone

$$z^2 = x^2 + y^2$$

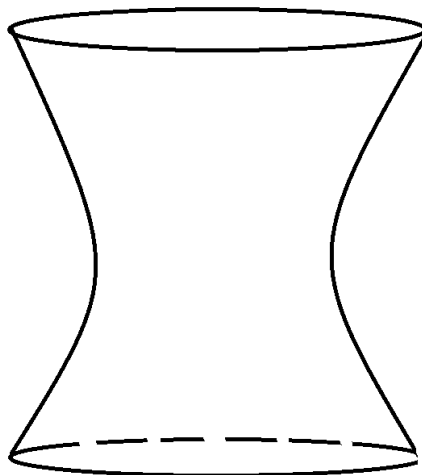
(Think radius $\sqrt{x^2 + y^2}$ is increasing)



4. ONE OR TWO MINUSES

(6) Dress (Hyperboloid of one sheet, one minus)

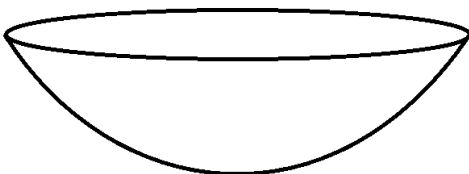
$$x^2 + y^2 - z^2 = 1$$



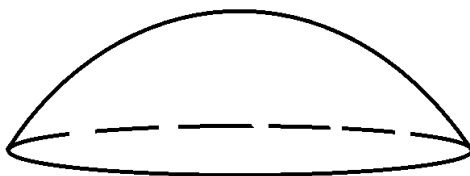
$$x^2 + y^2 - z^2 = 1$$

(7) Two cups (Hyperboloid of two sheets, two minuses)

$$-x^2 - y^2 + z^2 = 1$$



$$-x^2 - y^2 + z^2 = 1$$



5. CYLINDERS

Whenever a variable is missing, it's a cylinder

Example: $x^2 + y^2 = 1$ in the xyz space. No z , so it's a cylinder in the z direction.

